## U3.1: Projet: L'arbre Généalogique Unité 3.1: La Famille Français I

You are going to create a family tree and turn it into a game! You can be as creative as you would like as long as you meet the following requirements.

### I. Family Tree

- A. First, you will create a family tree of three generations. This can be your actual family tree, or a family tree that you make up, but it must include at least three generations!
- B. Include a picture of each of your family members. These pictures can be from your family photos, from the internet, or your own drawings.
- C. Label each of your family members using a possessive adjective and give his/her name.
  - Ex: mon père Kelly, ma mère Tammy
- D. Make sure you label yourself! Moi!
- E. This portion of the project will be graded for spelling and gender of the possessive adjectives.

#### II. Game

- A. Now, you will make a guessing game that your classmates will play!
- B. Cover seven of your family members' descriptions/names. Write a number on each of the coverings
- C. You will create seven clues (indices) using possession with "de," describing those seven family members whose descriptions are covered. It will be your classmates' responsibility to guess who the clue is talking about and assign his/her name.
  - > Make sure your clues use people who are already identified on your tree.
  - Ex: Indice 2: La fille de ma grand-mère s'appelle Des. Elle est folle.
- D. On the back of each clue, give the answer.
  - Ex: Indice 2: Réponse: personne numéro 4.
- E. Your clues will be graded based on the Levels 1 and 2 Writing rubric on the class website and **must be attached to the Google Classroom assignment**.
- F. If you can come up with a different style of game, present it to Mme Probst and as long as she approves it you are welcome to get creative!
- G. Take a picture of your game and upload the picture and your clues to your website.

#### III. Game-play

- A. On the day the projects are due, we will trade games with a partner and play each person's game!
- B. Reading the clue, you will record each family member's name and write a sentence describing him/her with a different adjective.
  - Ex: La tante de Mme Probst s'appelle Des. Sa tante est belle.

C. Your answers will be graded based on the Levels 1 and 2 Writing Rubric located on the class website and should be **uploaded to your Google Classroom assignment.** 

Your whole project will be graded based on the rubric below.

# U3.1: L'abre Généalogique

Criterion	Description	Points Possible	Points Earned
Family Tree	The family tree is neat and colorful, includes three generations, and has each family member labeled using a possessive adjective.	12	
Game	Seven clues, using possession with de, are given. Clues are graded based on the Writing rubric. Clues are turned in on Google Classroom.	12	
Game-play	You give the answers to the seven clues given on your partner's game. Your answers are graded based on the Writing rubric.	12	
Total		36	